

USER MANUAL

DMC-100II

DJ MIDI CONTROLLER



Read the user manual before turning on the product.

TECshow

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GETTING STARTED

Congratulations on your purchase, easy way to DJ on your computer!

Simply install VirtualDJ software on the included CD, plug in DMC-100 II to your computer, and you can get started mixing, scratching, and honing your DJ techniques right away. DMC-100 II works with all of your MP3s and other music on your computer. It's easy to use, and it's the perfect way to learn how to DJ even if you've never done it before.

Before getting started, install the Cross software:

1. Insert the included software CD into your computer's CD/DVD drive.
2. Open the contents of the CD and double-click "DMC-100 II #.exe" (Windows) or "DMC-100 II #.dmg" to begin the software installation. (Note: instead of "#," the file name will have the software version number).
3. Follow the on-screen instructions.

To start using DMC-100 II :

1. Connect DMC-100 II attached USB cable to an available USB port on your computer. (If possible, use a USB port on the rear panel of your computer.)
2. Open Cross by double-clicking the icon on your computer's Desktop (if you created a Desktop shortcut) or by going to Start > All Programs > VirtualDJ – DMC-100 II (Windows) or Applications > VirtualDJ (Mac).

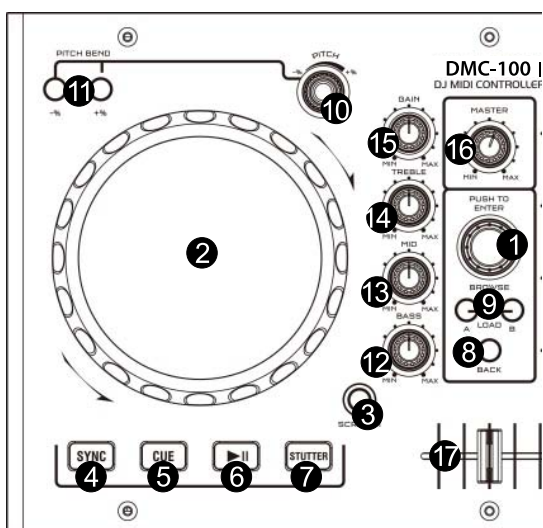
For more information on how to use Cross, see the manual on the CD.

Go to Start > All Programs > VirtualDJ – DMC-100 II (Windows) or Applications > VirtualDJ (Mac). The manual will be a ".pdf" document in the language in which you chose to install the software.

BOX CONTENTS

- ♦ 1 x DMC-100 II
- ♦ 1 x Software CD
- ♦ 1 x Quickstart Guide

PANEL INTRODUCTION



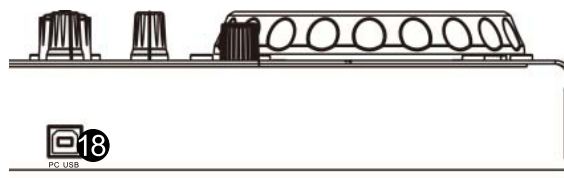
1. **BROWSE KNOB** – Turn this knob to scroll through and select your music tracks in the software. To enter a folder or return to the next-highest folder in the software, press the knob.
2. **JOG WHEEL** – Scratches or searches through the track on that deck, depending on the JOG WHEELS' current mode (as set by the SCRATCH / SEARCH button):
 - a. Scratch Mode: When the SCRATCH LED is lit, moving the JOG WHEEL "scratches" on the track on that deck – an effect similar to moving the platter on a turntable.
 - b. Search Mode: When the SCRATCH LED is not lit and the deck is paused, moving the JOG WHEEL will search through the track

on that deck. If the deck is playing while in Search Mode, moving the JOG WHEEL will bend the pitch of the track on that deck, slightly decreasing or increasing its speed. When you release the button, the track will return to its normal pitch. (This is an important feature when manually aligning the beats of two tracks.)

3. **SCRATCH / SEARCH** – Press this button to put the JOG WHEELS in Scratch Mode or Search Mode. When this LED is lit, the JOG WHEELS are in Scratch Mode. When the LED is not lit, the JOG WHEELS are in Search Mode.
4. **SYNC** – Press this button to match the tempo and align the beats of the track on that deck with the track on the opposite deck automatically.
5. **CUE** – Pressing CUE returns the track to the Cue Point and pauses it. (If you haven't set a Cue Point with the PAUSE button yet, the Cue Point will be the beginning of the track.) When you are at the Cue Point, pressing and holding CUE will start playback. When CUE is released, the track will return to the Cue Point and the track will be paused. While you are holding down CUE, you can press PLAY then release both buttons to allow playback to continue normally.
6. **PLAY / PAUSE** – Plays or pauses the track. (Note: When paused, pressing PLAY will only set a new cue point if the JOG WHEEL has been moved).
7. **STUTTER** – Starts the music. Pressing "Stutter" while the song is already playing, will restart the music from the last position you pressed "Play" from, creating a "stutter" effect.
8. **BACK** – This button will take you back to the previous level (folder).
9. **LOAD** – Press this button to load the selected track to that deck.
10. **PITCH** – Controls the speed/pitch of the

track when turn the knob. Turn it to right the speed of the music speeds up. Turn it to left the speed slows down. Press the knob lets you smoothly bring the pitch back to 100%.

11. **PITCH +/-** – Pressing one of these buttons will bend the pitch of the track on that deck, slightly decreasing or increasing its speed. When you release the button, the track will return to its normal pitch. (This is an important feature when manually aligning the beats of two tracks.)
12. **BASS** – Adjusts the low-end frequencies of the music on that deck.
13. **MID** – Adjusts the MID-end frequencies of the music on that deck.
14. **TREBLE** – Adjusts the high-end frequencies of the music on that deck.
15. **GAIN** – Adjusts the volume level of the music on that deck.
16. **MASTER VOLUME** – Adjusts the volume of the entire mix (the music both decks heard together). To adjust the volumes of each deck separately, use the GAIN knobs.
17. **CROSSFADER** – Slide the CROSSFADER towards a deck to cause that deck's track to be heard in the mix. This is an important DJ tool for blending the tracks together, moving from one track to the next, and creating a good overall mix.



18. **PC USB** – This USB connection sends and receives control information to/from a connected computer.

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AMERICAN PRO develops & improves products constantly.
For this reason, the specifications and consigned information in the present
user manual can be modified without notice.

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